VICINITY 2020 Technical details

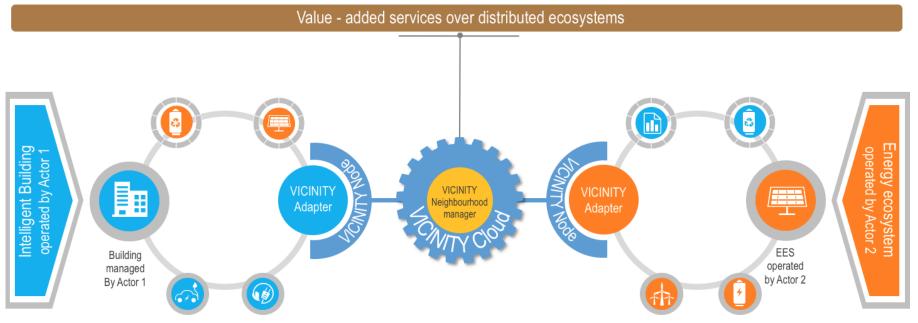
Grant agreement: 688467

Open virtual neighbourhood network to connect intelligent buildings and smart objects







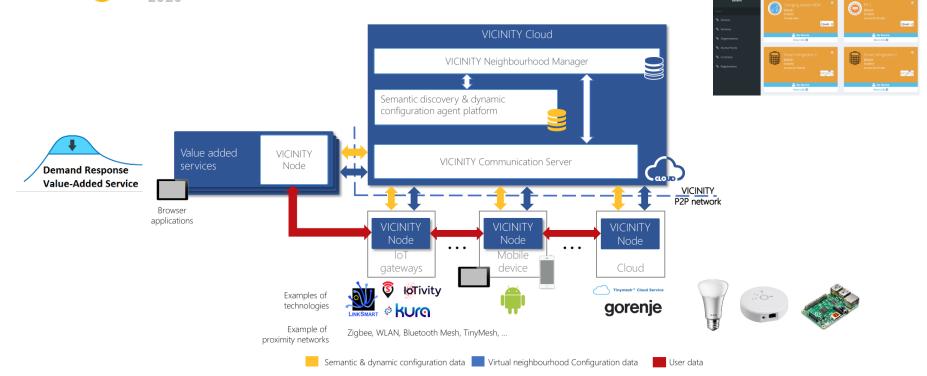




Co-founded by the Horizon 2020 programme of the European Union

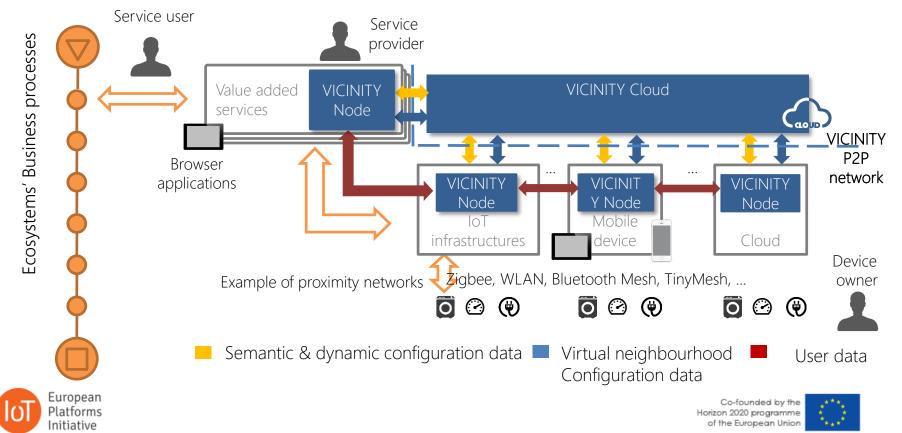


VICINITY Architecture overview

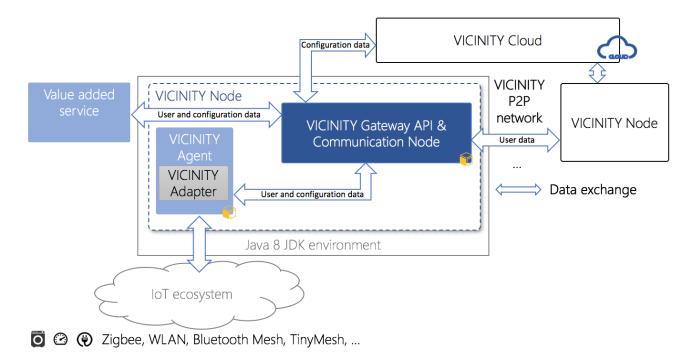




Value-added service logic is implemented outside of the VICINITY Code components.



VICINITY is integrated through VICINITY Node into Value-added service ecosystem







VICINITY Adapter using GW API and VICINITY Agent

- VICINITY Get started documentation:
 - <u>https://vicinity-get-started.readthedocs.io/</u>
 - https://github.com/vicinityh2020/vicinity-neighbourhood-manager
 - https://github.com/vicinityh2020/vicinity-agent
- VICINITY set of APIs:
 - https://vicinityh2020.github.io/vicinity-gateway-api
 - <u>https://vicinityh2020.github.io/vicinity-neighbourhood-manager-api</u>
 - https://app.swaggerhub.com/apis/intersoft.sk/vicinity-adapter/1.0.0





Connect Value-added service into VICINITY Platform

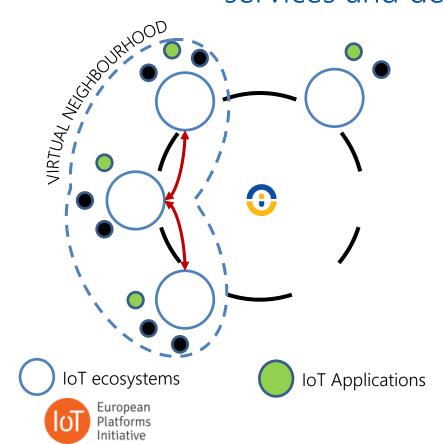


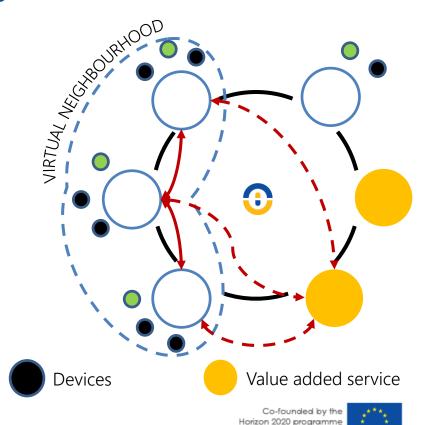






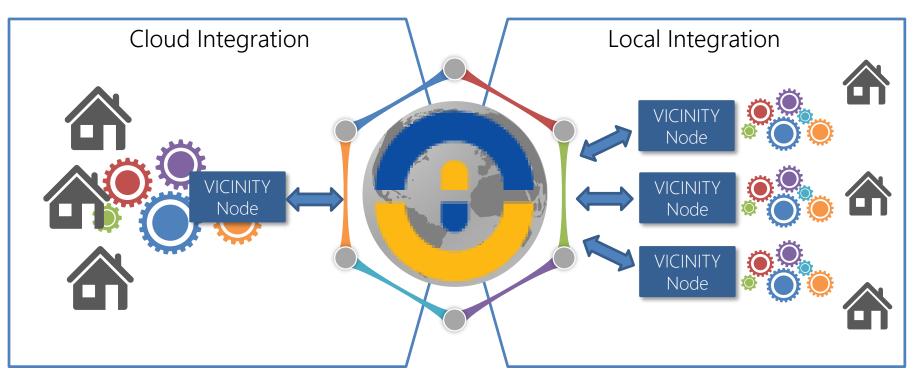
VICUNIZ2020 Virtual neighbourhoods and interaction with services and devices





of the European Unior

VICINITY Connection of IoT infrastructure to VICINITY?







VICINITY System architecture

